

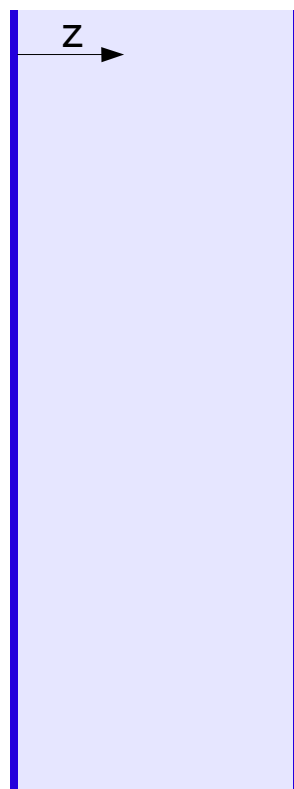


PDR-models: geometry issues

- ◆ directed vs. isotropic illumination
- ◆ plane-parallel vs. spherical cloud geometry
- ◆ dust scattering
- ◆ clumpy clouds



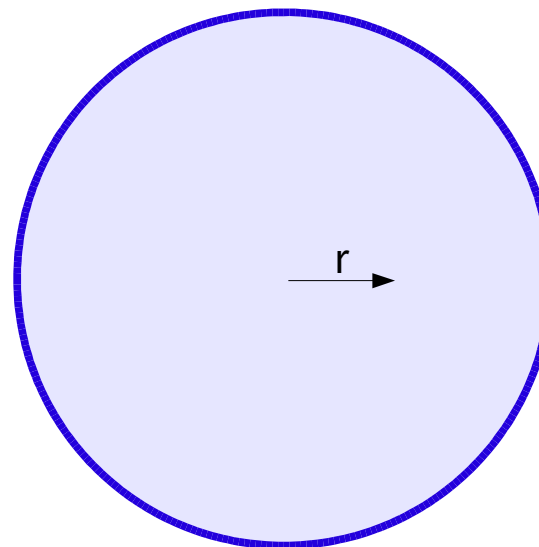
cloud geometry



plane parallel

$d \rightarrow \infty$: semi-infinite

τ or $A_v \propto z$ (homogenous)



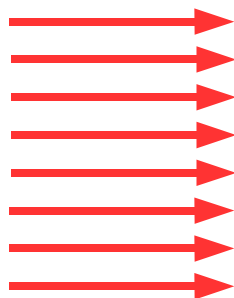
spherical

$d \rightarrow \infty$: semi-infinite

τ or $A_v \propto (d/2-r)$ (homogenous)

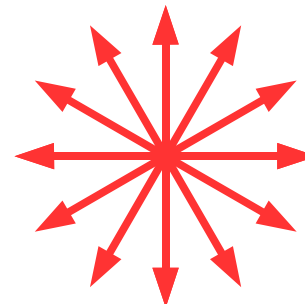


radiation field



directed

e.g. from sufficiently far away young stellar cluster



isotropic

e.g. average interstellar radiation field

**for PDR models:
parametrization by mean intensity (or energy density)**

$$J = \frac{1}{(4\pi)} \int I d\Omega$$

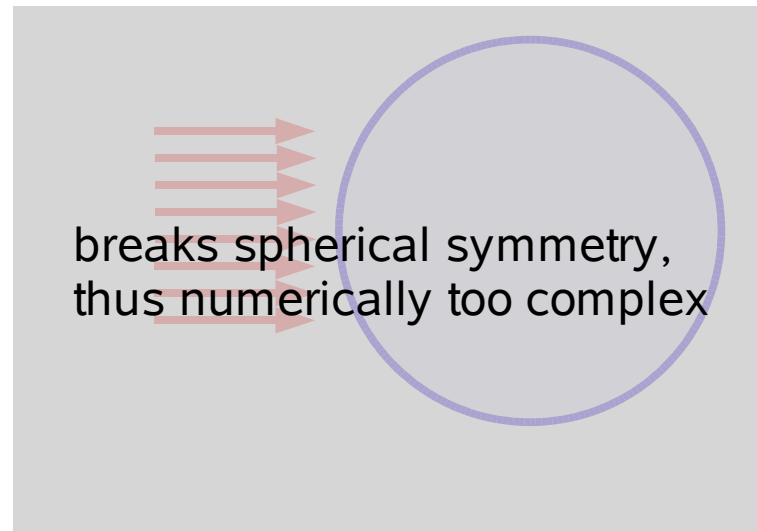
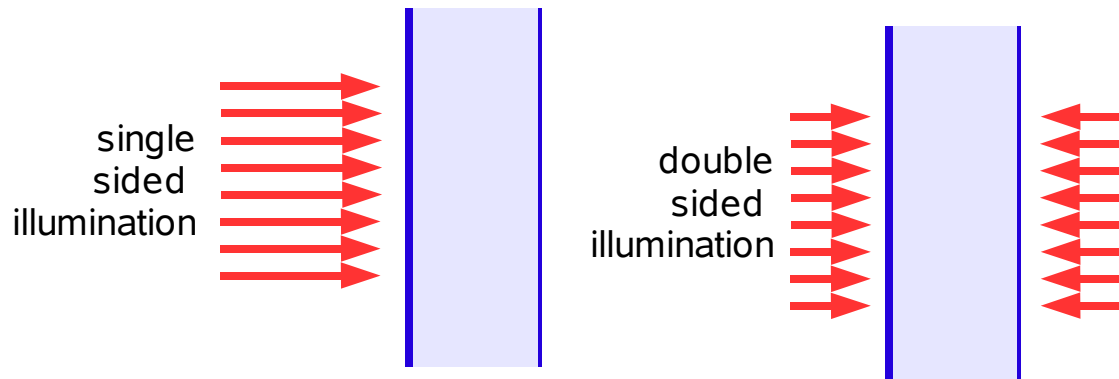


cloud embedded in radiation field

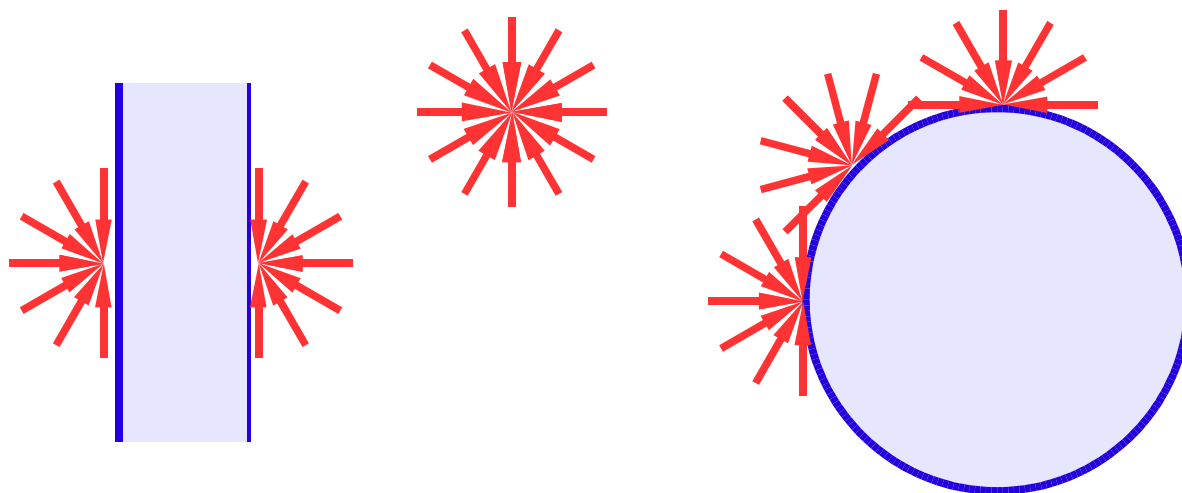
plane-parallel cloud

spherical cloud

directed illumination:



isotropic illumination:



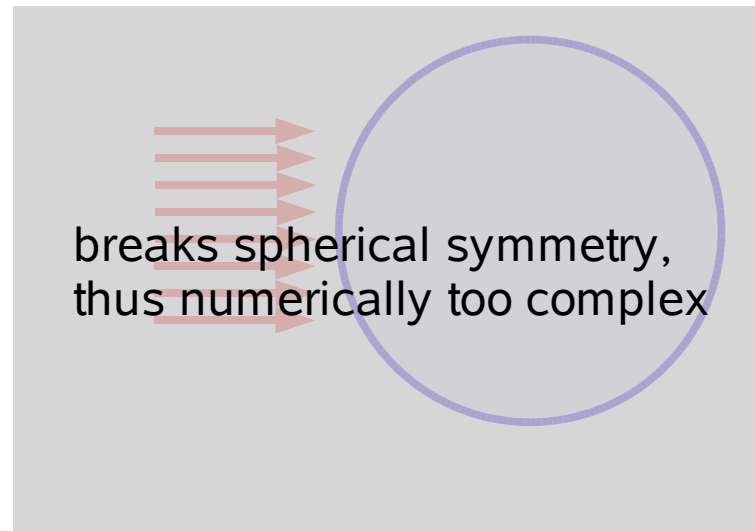
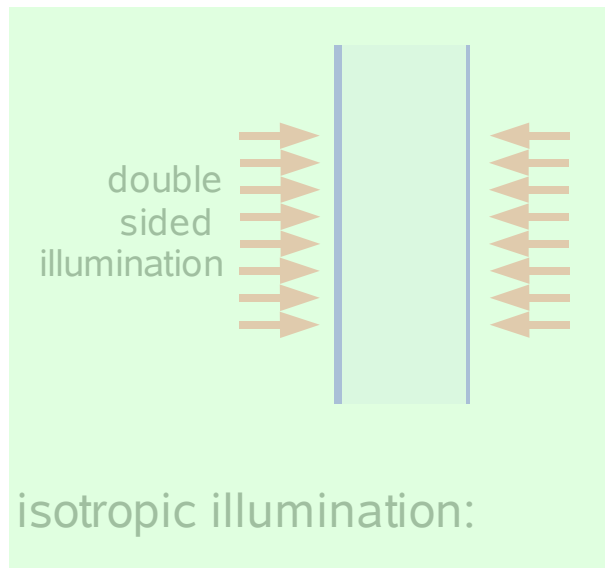
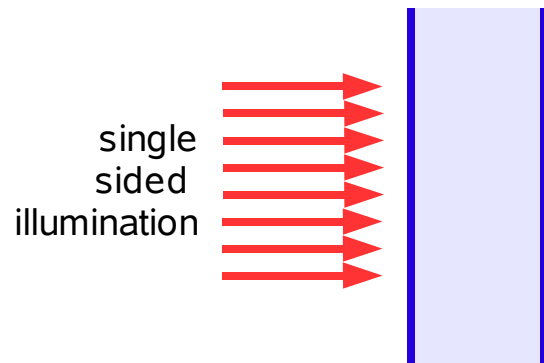


cloud embedded in radiation field

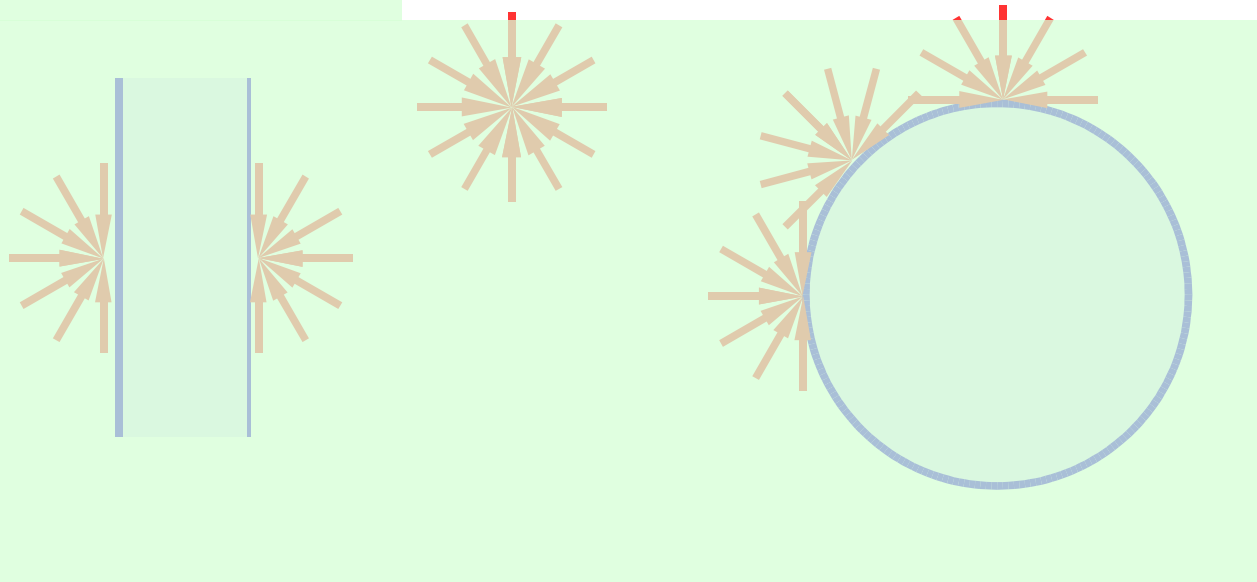
plane-parallel cloud

spherical cloud

directed illumination:



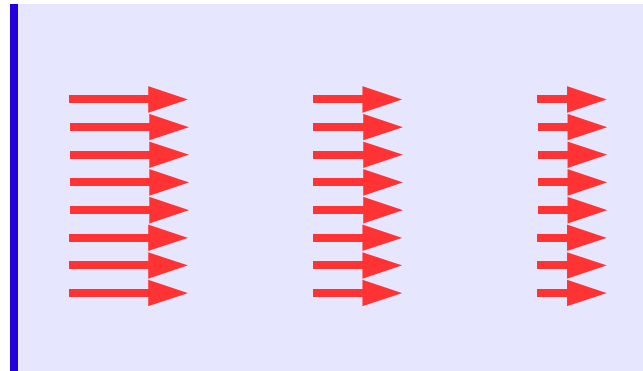
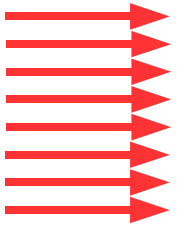
Note:
mean intensity at surface of optically thick cloud is half (no scattering!) of surface intensity of optically thin cloud!
(correspondingly for moderate optical depth and scattering)



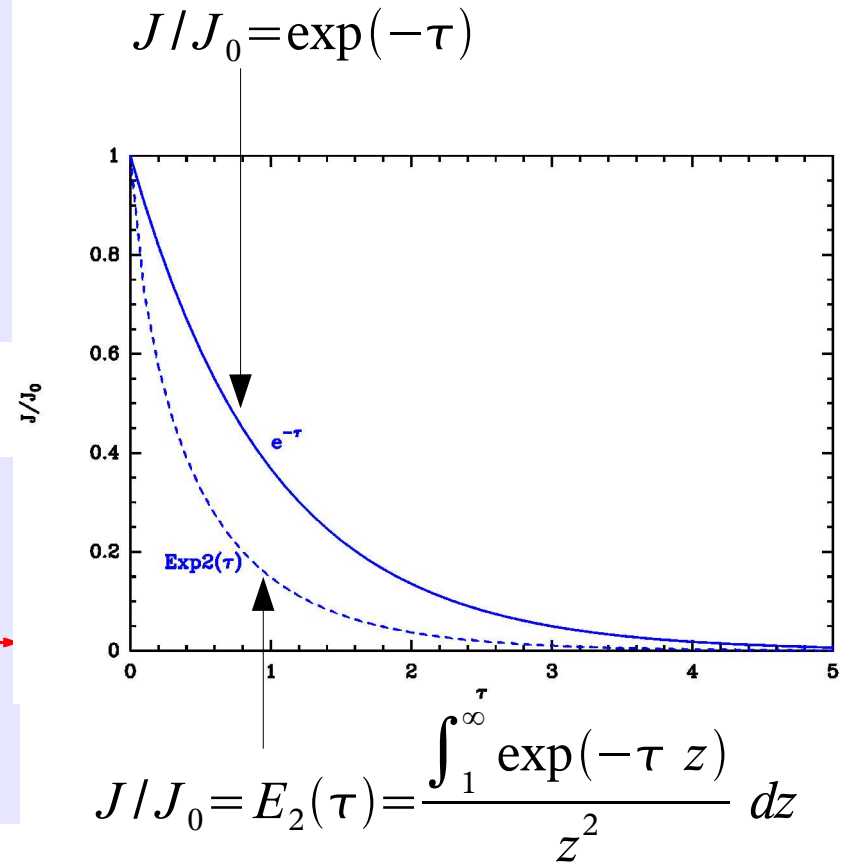
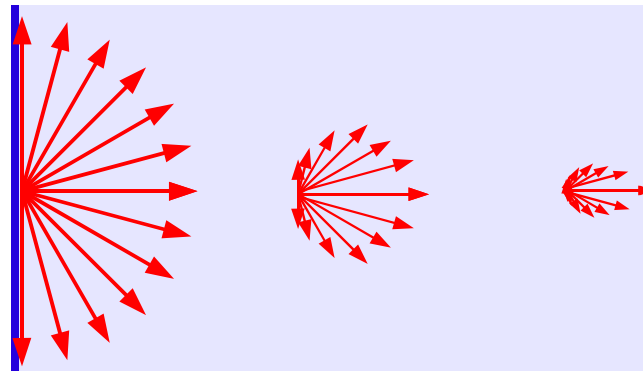
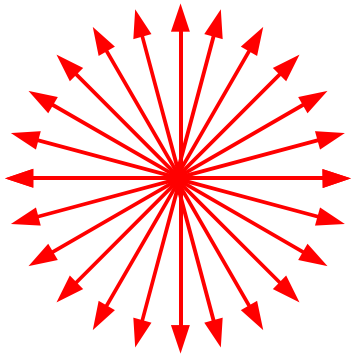


directed vs. isotropic illumination

directed illum.



isotropic illum.





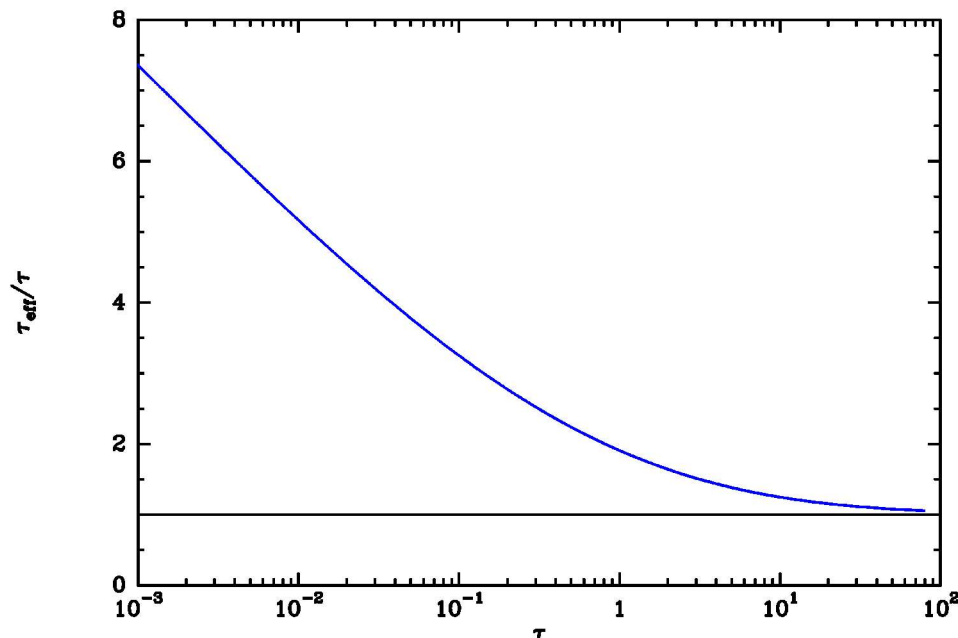
directed vs. isotropic illumination [2]

PDR chemical and physical properties are dominated by UV mean intensity.

Thus,

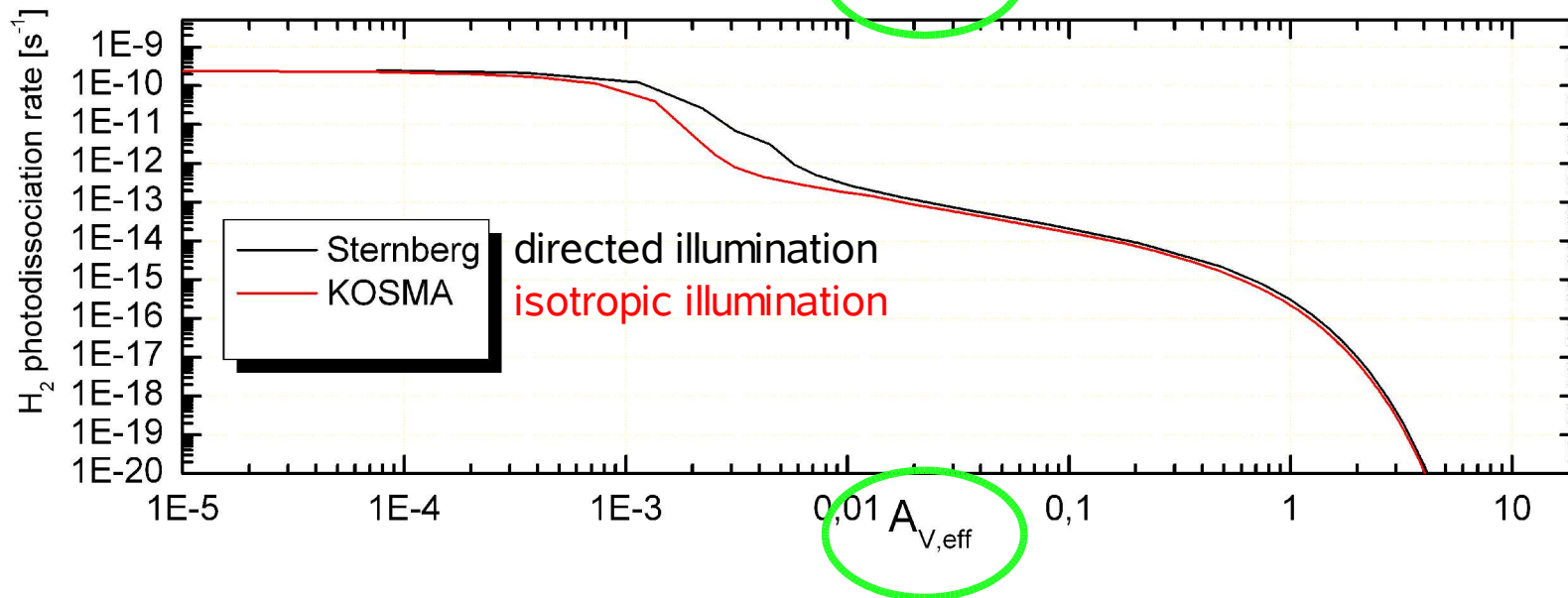
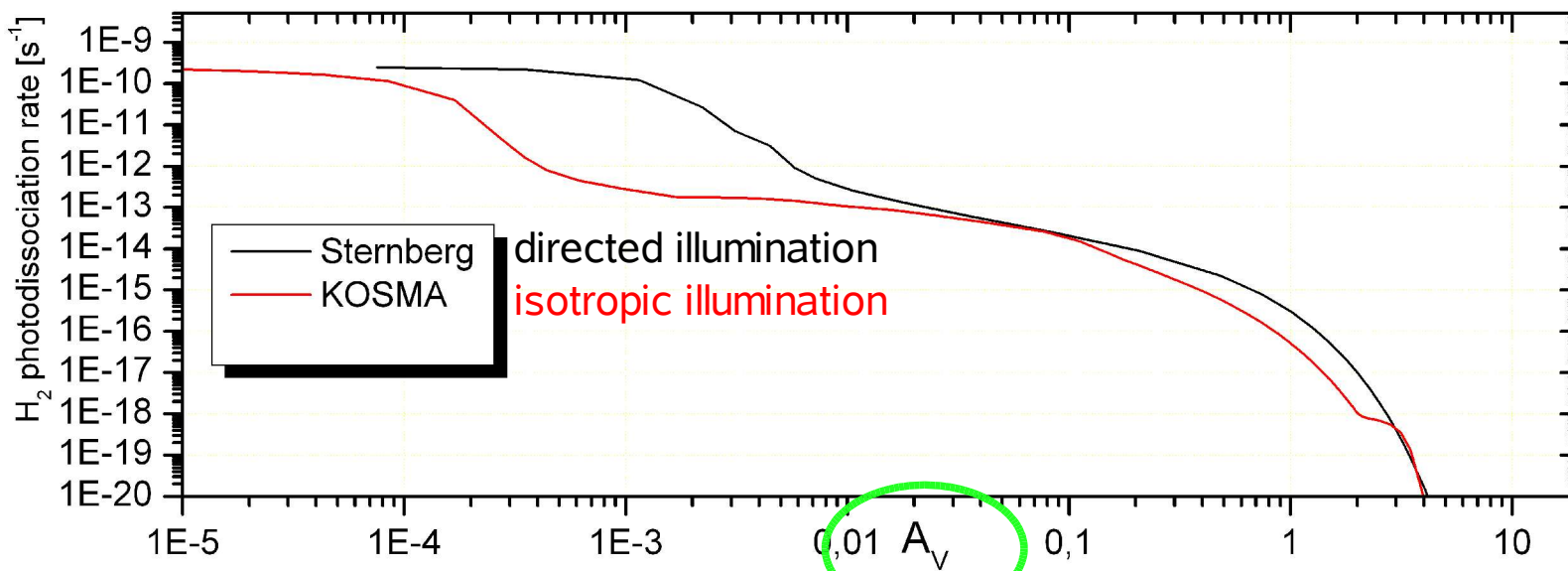
- ◆ we use A_v (i.e. optical depth normal to surface) to plot depth variation of relevant quantities, which characterizes exponential attenuation of UV mean intensity
- ◆ to compare plane-parallel problem with isotropic illumination vs. directed illumination, we should plot the latter vs

$$A_{v,eff} = -\ln[E_2(A_v)]$$





directed vs. isotropic illumination [3]





scattering on dust

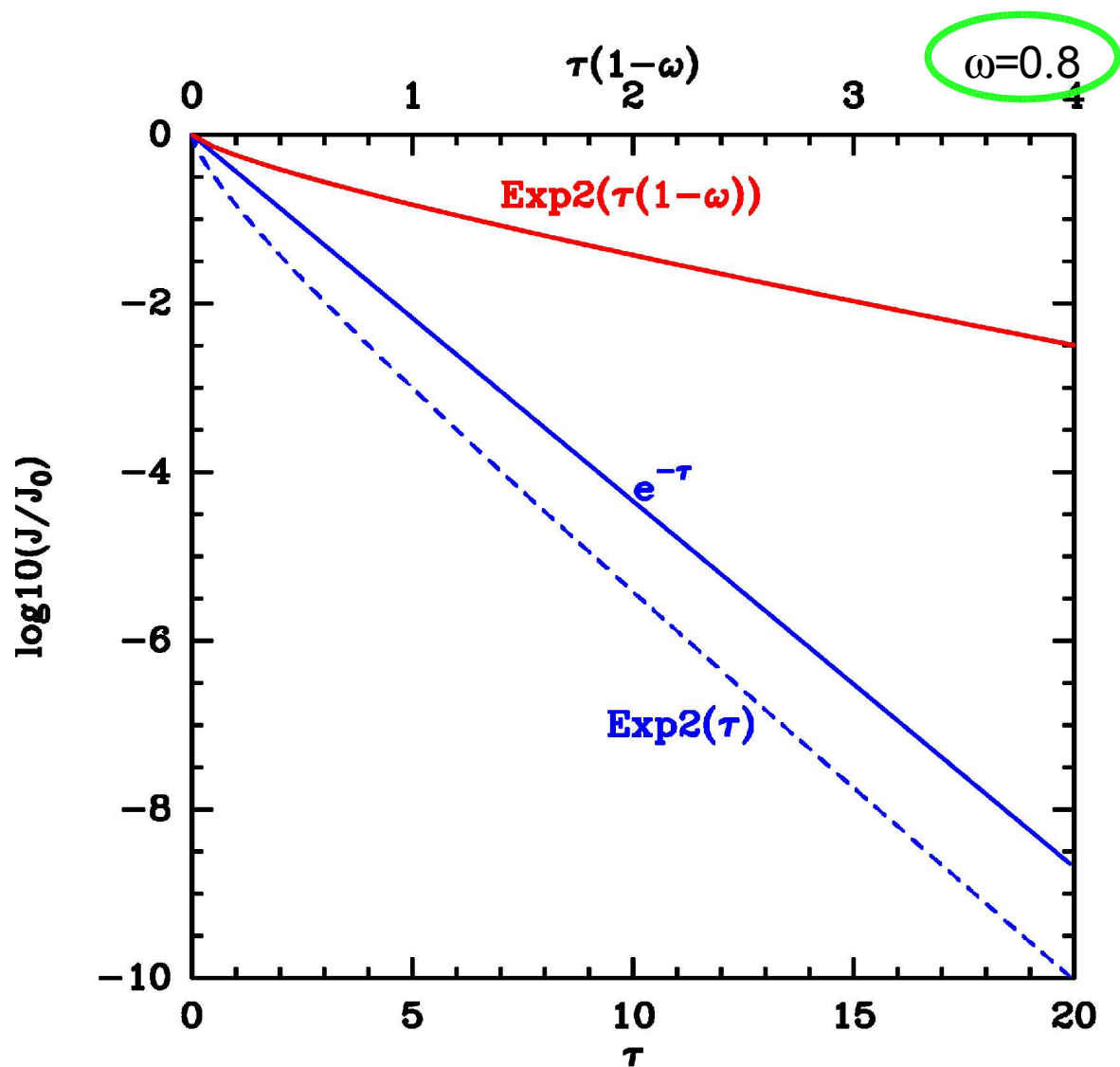
- ◆ most PDR-models neglect scattering on dust
- ◆ exceptions: Le Bourlot, Leiden, CLOUDY, ... ?
- ◆ dust scattering characterized (Henvey-Greenstein) by
 - albedo $\omega = 0, \dots, 1$
 - mean cosine of scatter angle $g = 0$ (isotropic), ... , 1 (forward)
- ◆ 'analytic' solution via Legendre-Polynom expansion (Flannery et al. 1980)
- ◆ typical UV dust properties: $\omega = 0.8$, $g = 0.75$
- ◆ note: for $g=1$ solution scales from no-scatter case as $\tau' = \tau (1 - \omega)$

issues:

- scattering decreases effective attenuation: more material needed to reach the same UV-attenuation \Rightarrow proper A_v / H_2 -scaling
- scattering changes angular characteristic of rad. field (how important is this for PDR models?)

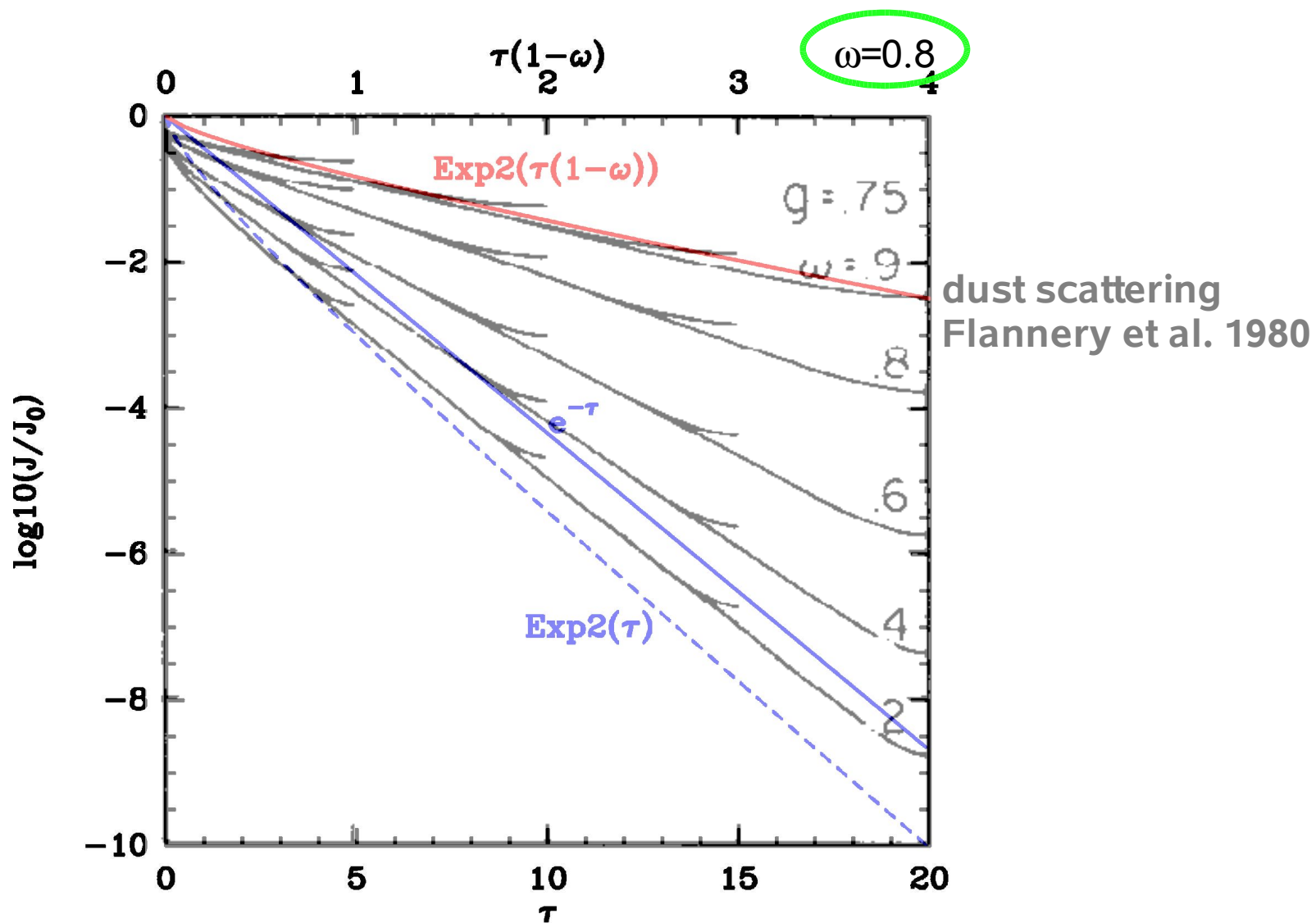


comparison: with/without scattering





comparison: with/without scattering





line radiative transfer

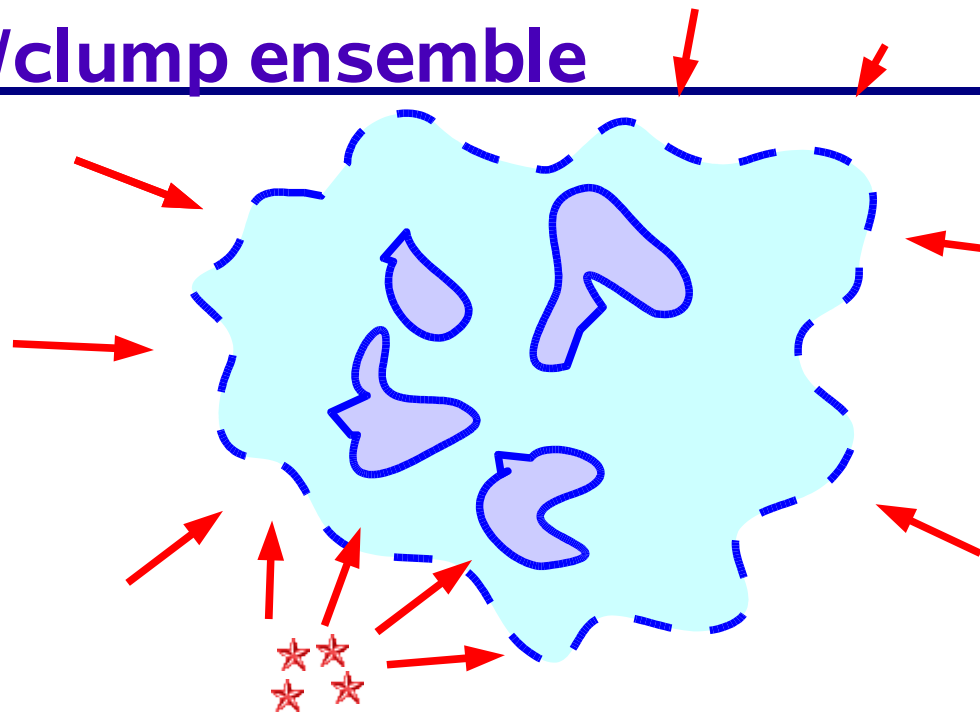
- ▶ cooling lines & mean intensity inside cloud:
escape probability (or similar) treatment properly accounts
for geometry (**check!**)
- ▶ topics to discuss:
 - how is directed vs. isotropic irradiation treated in self-
shielding against dissociation of molecules?
 - emergent intensities: normal to surface / angular average?



overall cloud structure: fractal/clump ensemble

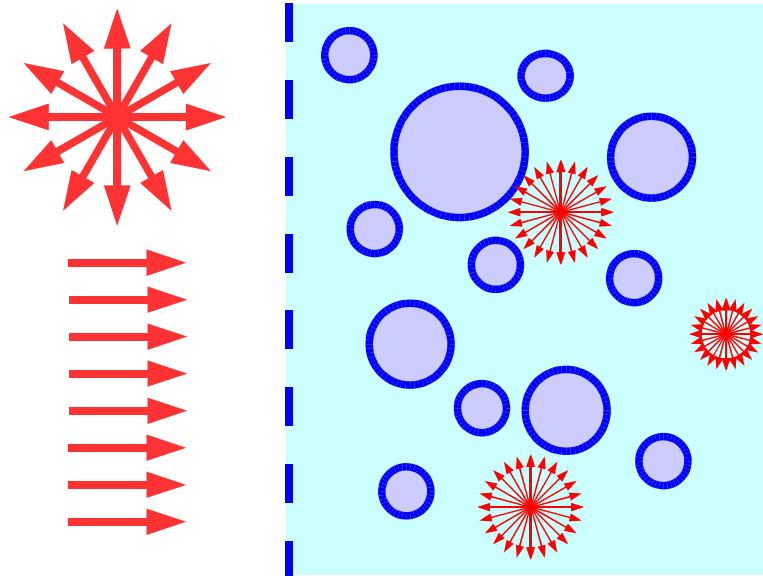
real clouds:

- ◆ fractal or clump ensemble
- ◆ diffuse interstellar radiation field plus local young stellar clusters



modelling:

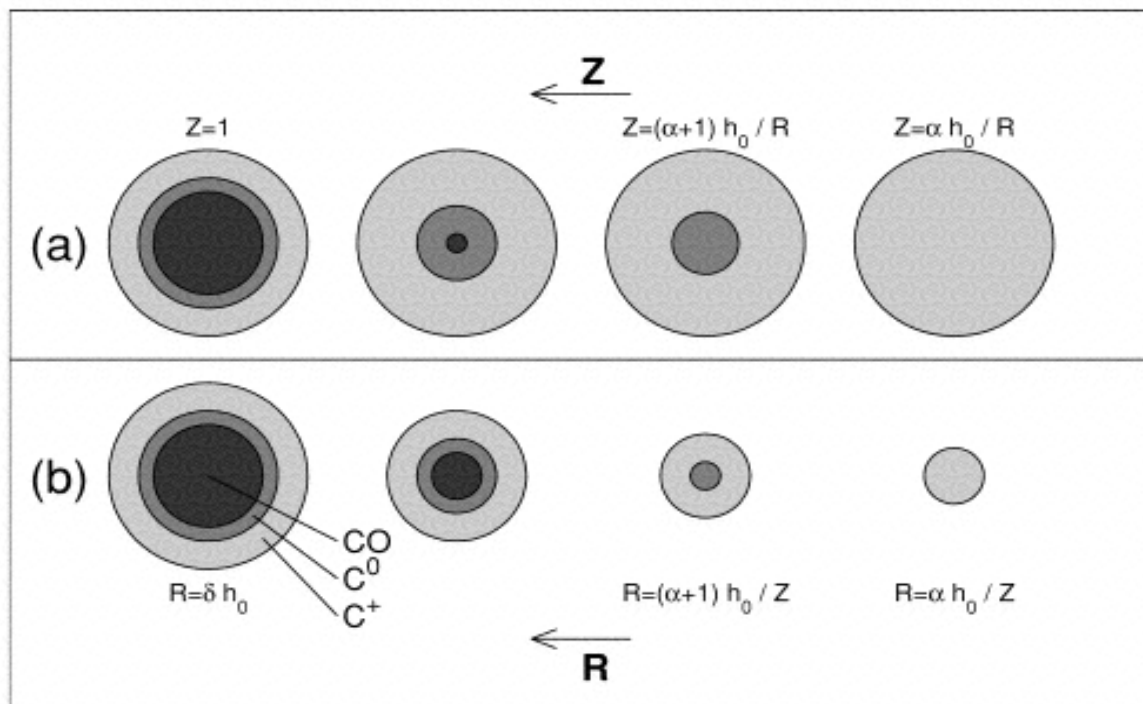
- ◆ 3D density/velocity structure and Monte-Carlo rad. transfer plus PDR physics
- ◆ spherical clump ensemble
 - directed and/or isotropic illumination
 - interclump p.p. PDR
 - pre-shielding of clumps by interclump medium





clumpy cloud: example

- ◆ Bolatto et al 1999: spherical clump **and metallicity**
- ◆ lower metallicity:
 - both dust and "metals" (i.e. atoms, molecules except for HI and H₂) reduced
 - dust shielding and "self-shielding" reduced
 - PDR structure scales up $\propto 1/Z$



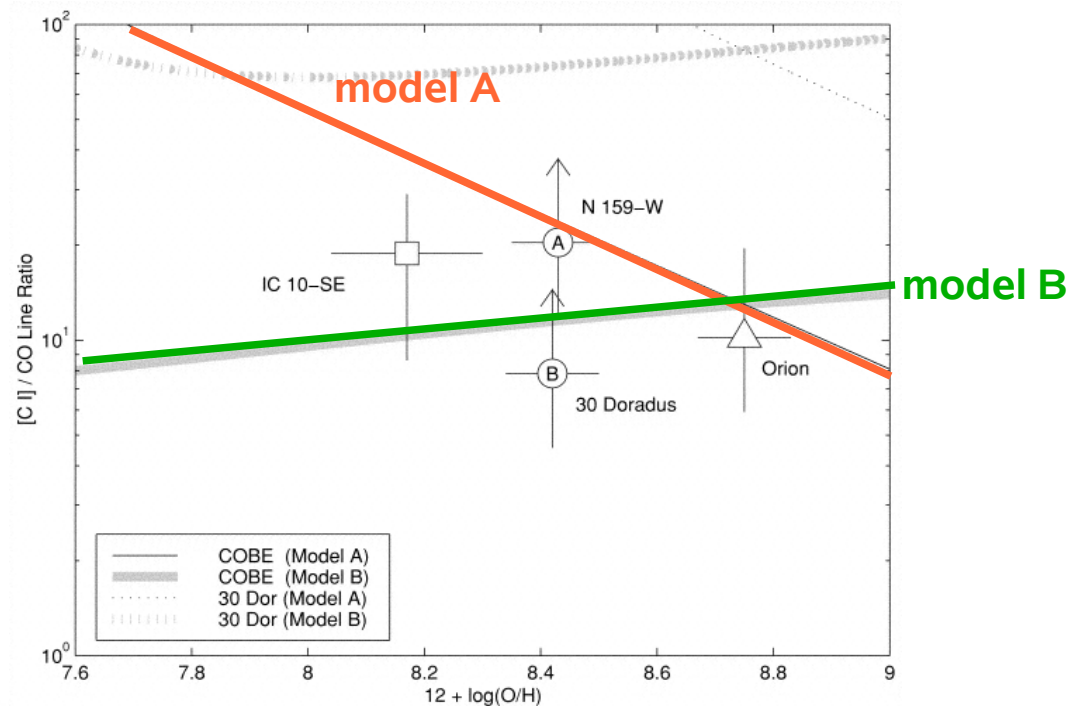
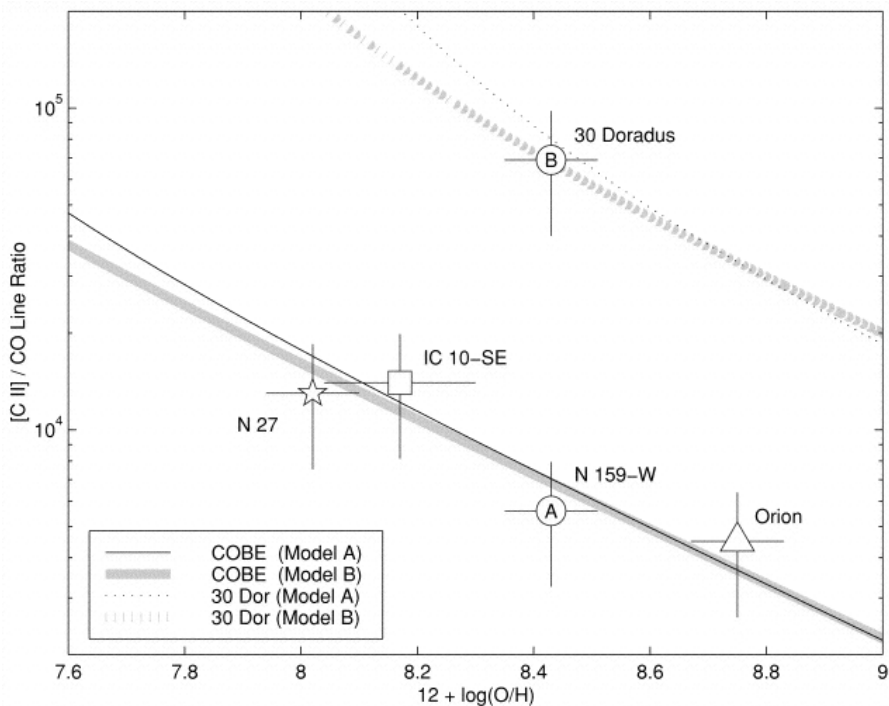
ad hoc semi-analytic model
(Bolatto et al. 1999):

- a) CII- and CI- layer thickness increases inversely with metallicity
- b) CII $\propto 1/Z$, but CI-layer stays constant with metallicity



clumpy cloud: example

- Bolatto et al 1999: spherical clump and metallicity
- lower metallicity:
 - both dust and "metals" (i.e. atoms, molecules except for HI and H₂) reduced
 - dust shielding and "self-shielding" reduced
 - PDR structure scales up $\propto 1/Z$





not covered

- ▶ planetary nebulae:
 - spherically symmetric shell structure with central UV source
 - embedded in isotropic interstellar radiation field
 - ▶ ...
 - ▶ ...